

PARTICIPATION GUIDELINES



2022 Iowa SHOUT!

The 2022 SHOUT registration form is due on Friday, October 7th at 5:00 PM.

Participation in this year's SHOUT event are contingent on you and your organization's conduct. Please read these requirements closely. **Failure to abide by these guidelines may result in loss of points or disqualification.**

General Event Information

What is Iowa SHOUT?

Iowa SHOUT highlights students' Hawkeye spirit by showcasing the creativity of student organizations all across campus in a fun-filled talent show. Groups may demonstrate their talents via skits, dances, performances, etc., encompassing this year's Homecoming theme: **BOLD in Black & Gold**.

When is SHOUT this year?

The 2022 Iowa SHOUT will take place at 7PM on Thursday, October 27th, on the Pentacrest.

Questions?

All questions related to this year's SHOUT event can be sent to the Homecoming Executive Council Campus Events Directors at Hoco-CampusEvents@uiowa.edu.

Team Requirements

Participant Eligibility

All participating team members must be undergraduate students who are enrolled at least half-time at the University of Iowa, are in good academic standing, and must be active members of their hosting student organization.

Required Participants

Teams must have at least 7 members performing when doing a dance routine. The maximum number of participants on stage at any time is 30. Participant names and ID numbers are required to be submitted in the registration form.

Order of Performances

The Homecoming Executive Council will release the order of team performances once all participants have been finalized. Teams are prohibited from swapping/changing their performance spot with other teams.

Stage Access

Stage access is prohibited at all times except for when performing. Only participating team members and stagehands/assistants are allowed to be backstage before, during, and after the show.

Pre-Show Walkthroughs

Each team will be given a maximum of 10 minutes to run their performance with any lighting, music, and/or video cues they may have. Walkthrough times will be assigned prior to October 21st.

Performance Requirements

Performance Time

Each performance can be up to 7 minutes in length. Teams will be given 2 minutes on each end of the performance to set up and tear down, for a maximum stage time of 11 minutes. The 7-minute performance timer begins at the first person's movement or the first sound of music, whichever comes first. The 2-minute cooldown timer ends when the last person exits the stage.

Props

Remember, backdrops are not permitted. Use props to extend the message of your costumes! Props should be easy to move on/off stage. Any props left on stage or backstage after the performance will result in a loss of points. Open flames, weapons (or objects that resemble weapons/firearms), hazardous materials, and flammable objects are strictly prohibited.

Special Equipment

The Homecoming Executive Council must approve all special effects equipment and/or props a minimum of 10 days before the show (October 17th, 2022). Helium balloons, confetti, weapons, open fires, pyrotechnics (or any other "atmospheric effects"), and motor vehicles are strictly prohibited.

Costume Requirements

All costumes must be respectful and represent the University of Iowa and the Homecoming Executive Council in a positive light. No backdrops will be permitted, so costumes should convey the theme of the performance.

Costume Reminders

Parents, grandparents, and University administrators will be attending this event. Be mindful. Keep these in mind when planning your group's costumes:

- No midriffs
- No excessive cleavage
- No spandex shorts (unless it is worn underneath a skirt/dress)
- Appropriate short & skirt length must be worn
- The cost of each costume should not exceed \$30.

Note: The Homecoming Executive Council will **not** be providing funding for costumes.

Appropriate Conduct

Performances that use language that is sexually explicit, hateful, or discriminatory in nature will be disqualified. Indecent/obscene use of props and/or costumes, as well as jumping off the stage, will be subject to penalty and/or disqualification, depending on the severity of the violation. Skits must not reference drugs, alcohol, or sex.

Extreme Profanity

There will be no vulgarity, nudity, or profanity allowed during the show. This includes video and/or music used in a team's performance, as well as gestures, language, costumes, and props. Violation of this rule may result in a penalty or automatic disqualification, at the discretion of the judging committee. If any team member is found to be grossly unsportsmanlike or causes a disruption to the show, that team will be automatically disqualified.

Safety & Liability

The Homecoming Executive Council is not responsible for any props, equipment, or any other items left or misplaced at the site of the show. The University of Iowa and the Homecoming Executive Council assume no responsibility for injuries that may occur before, during, or after the show.

On Performance Day

Checking In

All acts must check in at the Pentacrest no later than 5:30 PM. Groups that are late to check-in will be disqualified. Failure to check in completely will result in disqualification. The show will begin at 7:00 PM sharp.

During Your Performance

Teams will be introduced by the emcee before performing. Once introduced, the 11-minute performance timer begins. Pictures of each performance will be taken, and photos will be made available to team members at a later date.

Results

Winners will be announced as soon as possible after the end of the last performance.

Being a Good Audience Member

Respect all performances. Lack of respect for fellow teams will result in a loss of points. Excessive inappropriate behavior will result in automatic disqualification and possible dismissal from the Pentacrest entirely.

Substance Use

Alcohol, smoking, and other drugs are not permitted on the Pentacrest or anywhere else on University property, regardless of legal age. Any team member found under the influence of substances will automatically disqualify the entire team from the competition and that team member will be asked to leave the premises immediately. Police assistance will be used as needed.

Important Dates

October 7th

Team registration is due at 5:00 PM. No late registrations will be allowed.

October 21st

Teams will receive an email with their designated order in the show. Music and video must be submitted by emailing files to Hoco-CampusEvents@uiowa.edu. A representative from each team will need to meet with the Homecoming Executive Council to provide a screening of their team's performance. Any behaviors/acts not approved at the screening must be changed; any changes that are not made by the date of performance will result in disqualification.

Scoring & Prizes

Performance Scoring

Points will be given in a variety of categories. The maximum score a team can achieve is 70 points. An overall score will be calculated based on the sum of those categories, which are as follows:

- Appearance (10 points) – Neatness, uniformity
- Originality (10 points) – Creativity, uniqueness, innovation
- Execution (10 points) – Coordination, synchronization precision
- Complexity (20 points) – Types of stepping, difficulty, flow, transitions
- Showmanship (15 points) – Vocal delivery, clarity, theme
- Crowd Reaction (5 points)

Prizes

First, second, and third best performances will be given a prize. Only two representatives from each organization are allowed on stage when accepting an award. Cash awards are to be given to a charity of the team's choice. Prizes will be awarded as follows:

- 1st place - \$500 & trophy
- 2nd place - \$250
- 3rd place - \$100

Ties

In the unlikely event of a tie, prizes are subject to change at the discretion of the Homecoming Executive Council.

Failure to abide by any of the above guidelines will result in penalties, including loss of points, disqualification, dismissal, and appropriate disciplinary procedures.

Feel free to reach out to us with any questions. Go Hawks!

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Homecoming Executive Council